
Title: Pass of Seasons

Author: S'real Minion

The Pass
of the Seasons
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A black book with the
Symbol of Chaos in the
center of a pentagram on
cover.
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The Second Circle of
Rituals within the great
Kabala Arcana Necronus
resides ritual 'Pass of
the Seasons." One of
many rites that were
lost with the fall of the
Golden Age of Stygia.

And so, with the blessing
of my lord Anton
Veneficus, shall the ritual
be reincarnated within
these texts.

History:

The only recorded history
of the great Ritual
speaks briefly of the
concept. As I have taken
these words, adapted with
my knowledge, and
studied tangent Rituals I

have been able to
complete this rite.
Recovered from the ruins
of the Dark Tower,
before its rebirth were
torn pages of the first
carnation of the Ritual.
It read: "Whenever a

season changes, all
members of the Ebon
Skull will offer sacrifices

to the Deity
corresponding to that
seasons. The priests will
place gifts in an alter in
the Shrine of Chaos."
Apparent as this is only
a summary it provides
enough information to
adapt the Ritual from its
origin.

Ingredients:

After hours of study and
discouragement I finally
come to a conclusion for
the required necessities
of the ritual.

All members of the Ebon
Skull within the realm
must be attending. It will
be held at the Shrine of
Chaos on the turn of the
day on ever season. Each
member must have at
mimimum of one one gift
to offer to the Deities.
The ritual will need
precisely four priestss,
representing each season
present. They will place
the gifts within the
Shrine of Chaos.

Reagents:

Blackmoor
Deadwood
Fertile Dirt
Vial of Blood

Ah... indeed the reagents.
The components vital in
which brings the very
lifeness of magic. Thus,
have I sutdied theis one
a great deal. Many weeks
pondering in my studies
of the precise reagents
needed for this Ritual. I
have worked with every
reagent alchemically and
logically. Many tests and
view points from tangent
Rituals did I finally
conclude this section. I

chose the selected
Reagents above for only
they seemed compatible.
All in which were
reagents of the past.
Before the fall of
Stygia as the Golden Age
once thrived, lived
dedicated necromancers.
All used only but their
modern day reagents to
perform their Rituals, and
this Ritual still beholds
energy from its origin in
the Golden Age. Thus, the
only compatible reagents
for this Ritual are they
apparently the exact ones
they used in the Age of
Stygia, alas I had to
discover this tradition all
over again. Yet, hopefully
this will be vital to the
necromancers who still
work to restore the
great Kabala Arcana
Necronus.

Blackmoor: The Reagent
for Power, used by many
necromancers before the
new birth of the
Mandrake Root. It beholds
the energy of all things
in power. Though I did
test the magics of the
Ritual with mandrake, it
seemed to fall inferior to
Blackmoor, due to its
exotic origin. Perhaps only
the great necromancers
of Stygia will understand
its distinct difference.
The Ritual needs to draw
power from the
Blackmoor giving it the
ability to connect with
the Deities of the
Seasons.

Deadwood: The necromantic
ritual of binding. Like
blackmoor this reagent is
historical and used very
little in this day due to
its younger brothers.
Spiders Sil apparently has
been used to replace
Deadwood in many spells

and Rituals to this day.
Yet, this Ritual is one
that will not work with
just spiders silk.
Deadwood is the reagent
of preservation and
binding. Needed to bind
the gifts on the Alter as
one with the Shrine of
Chaos, thus sacrificing it
all to the Grat Deities.

Fertile Dirt: Another
historic reagent that was
used for protection.
Despite the new common
uses of garlic, Fertile
Dirt will suffice only for
this Ritual. When the
priests begin the Ritual
at the turn of the
seasons, they will endure
power not even the
greatest wizard or
necromancer could handle.
Thus, with the presence
of Fertile Dirt shall the
caster be protected. The
caster will injure much
power, even beyond the
protection of fertile dirt,
but the price is more
deadly without this
ingrediant.

Vial of Blood:
At last, the final
ingrediant for the Ritual.
Blood is the essence of
life. Like the other
reagents it is one of
great historical use and
has a brother 'Blood
Moss' to replace it.
Despite the greatness of
Blood Moss, this Ritual is
useless without this final
ingrediant. For the Ritual
is 'Pass of the Seasons'
which the seasons are
the very essence that
brings life. Things born in
the Spring, they live and
grow in the Summer,
decay in the Fall, then
die in the Winter. With
the Circle of Life being
the cery essence of the

Ritual's origin, the Vial of Blood is imperative. One Britannian year consists of exactly four seasons. Our modern day astronomers study day and night to find the cause of these seasons, but they do know it's of something to do with out world's location. Though, in my studie, the true essence of the Seasons are the true emblem of life. The Deities left the seasons behind to remember the greatness of their reign. You will need four vials of blood to math the four seasons in this Ritual. The blood must be from the residue of a Paladin or a fighter for the Virtues slayed the casters hand. The corpse will be a sacrifice for the Ritual.

The Ritual:

With all the components and all the exhaustion in studies, the Ritual is complete.

Upon the day of the First Season, the Order of the Ebon Skull and all it's members will be at the Chaos Shrine. Upon sunrise shall the Ritual begin. The four priests will stand around the Shrine placing all the gifts in the center. Each of the priests represent one of the seasons: Spring, Summer Fall and Winter. Then the priest of Winter will be the spellcaster. The spellcaster will be standing directly infront of the Shrine. He will check to see if all the

items are placed.

-End-

Izrem's copy notes:

-The Ritual alludes to some great power to be gained by the completion of this ritual. However, no mention is made of exactly what this is.

Given the inclusion of the deaths of paladins and the use of necromantic abilities, it can be assumed that the powers garnered from this ritual are dangerous to those not of the Order of the Ebon Skull, or at least of necromantic capacity. However, it is feasible the the spell could be altered for use by "Lightbringers".

-Furthermore, the second book speaks of the arrival of either Oblivion or Entrophy if the ritual succeeds. Non-Ebon Skull members will need to discover a way to change this as well.

-Some of the reagents listed within are of near impossibility to find in this era. new reagents may need to be researched for use of this ritual.

Final note: These copy comments take into account the information in the second book as well.